

# MARTA GRÀCIA

VISDEV ARTIST / ILLUSTRATOR



## PORTFOLIO

[artstation.com/itsmayanara](https://artstation.com/itsmayanara)

[behance.net/mayanara](https://behance.net/mayanara)

## CONTACT



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## LANGUAGES

Catalan - Native

Spanish - Native

English - Advanced (C1)

French - Basic (A1)

## STUDIES

### Concept Art Master

Escola Joso (2021-2022)  
Specialized in character design, environment and props

### Máster Degree Ilustracion y Cómic

Elisava School of Arts and Design (2019-2020)  
Specialized in storytelling.

### Graphic Design Degree

2015-2019 Escola Superior de Disseny i Art Llotja (Barcelona)  
2018 ERASMUS North Ireland, Belfast, Ulster University

## WORK EXPERIENCE

### Background Artist

La Madriguera Studio - Wise Blue (2023)  
Background visual development of the series "Birchum"

### Lead Concept Artist

Jidai Shortfilm (2022) - Saló Manga BCN  
Background visual development and layout.

### 2D Artist and Concept Artist

Tilting Games - "CROWN videogame" (2020-2021)  
Character design, splash art environments.  
UI Design for interface and layout.

### Freelance Illustrator / Author

Editorial Planeta - Planeta Manga  
"Dragon Lady"

### Junior Graphic Designer

Diane Parr Studio.  
Development of corporate identities, branding and layout.

## EXTRA FORMATION AND COURSES

### Angela Sung color Workshop

La Galeria Roja (2022)  
Specialized in guache and color keys

### Character Design Course (Raquel Villanueva)

La Galeria Roja (2020)